

# Judicial Appointment Recommendation

Presented by Chief Judge Danny Rodgers



## **Judicial Appointment**

- On December 7, 2021, an IR was presented concerning the Judicial Appointment Process.
- Position was widely posted for more than 30 days.
- HR reviewed and forwarded 28 applicant resumes for consideration.
- Initial panel interviewed eight (8) applicants.
- Second panel interviewed five (5) finalists.



## Judicial Appointment Process

Chief Judge Chief Judge convenes a M & C provides an panel to Pool of **Post** Post the screen the update and process to Once posting is Posting position persons Judge eligible Share recommendation complete closed. HR will review meeting all of open to on a position(s) applicant selection to the full City judicial the applicants to the posted internal broad through the eliminate applicants with the Council for their packets. appointment and range of requirements Human that do not meet the Interviews – City consideration - Tuesday, would be external iob Resources minimum June 14th will consist Manager and vote to candidates posting shared with the criteria/requirements Department of a two-step Council appoint a new services Chief Judge judge and set panel meeting interview compensation process

Minimum Requirements: must hold a JD and be licensed or eligible to be licensed to practice law in the State of Texas, must have practiced law for a minimum of two years and be in good standing with the State Bar of Texas.



## Judicial Appointment Recommendation

- Recommend the City Council appoint Carla Kelman to an unexpired term as a Municipal Court Judge with the term to begin on July 4, 2022 and ending on March 31, 2024.
  - Carla Kelman has served CFW as a substitute judge for 19 years and has extensive experience doing this job
  - She will be a strong asset to our Court and our City
- June 14<sup>th</sup> M&C to appoint Kelman to the judicial position and set her salary in accordance with the council approved judicial salary plan.



## Questions

# Thank you

