

A PUBLIC HEARING REGARDING POTENTIAL CHANGES TO THE FORT WORTH CITY CHARTER

Monday, October 26, 2015, 7:00 p.m.

University Christian Church, Multimedia Room 2720 University Drive, 76109

AGENDA

1.	Call to Order and Welcoming Remarks	Dionne Bagsby, Chair
2.	Overview of Charter Review Process and Review of Potential Charter Amendments/Committee Charge From the City Council	Fernando Costa, Assistant City Manager
3.	Summary of Proposed Technical Amendments	City Attorney Staff
4.	Overview of the Charter election process	Mary Kayser, City Secretary

5. Citizen Presentations

Citizens are invited to give their opinions/suggestions regarding the Charter revisions under consideration. The Staff will recognize the registered speakers.

Citizens who wish to speak at the public hearing will need to fill out a speaker card. Presentations will be limited to 3 minutes for individuals and 10 minutes for 10 or more individuals who are present at the meeting. The Chairman may recognize the group of citizens; therefore it is necessary that those individuals be listed on the back of the speaker card. Staff will time the presentations and once the time limit is reached, the speaker should sum up their remarks.

6. Adjournment

A quorum of the City of Fort Worth Charter Review Task Force may be attending the public hearing for informational gathering purposes but will not be deliberating or voting on any matters on the agenda.

The Multimedia Room at the University Christian Church is wheelchair accessible. Persons with disabilities who plan to attend this meeting and who may need accommodations, auxiliary aids, or services such as interpreters, readers, or large print are requested to contact the City's ADA Coordinator at (817) 392-8552 or e-

mail <u>ADA@FortWorthTexas.gov</u> at least 48 hours prior to the meeting so that appropriate arrangements can be made. If the City does not receive notification at least 48 hours prior to the meeting, the City will make a reasonable attempt to provide the necessary accommodations.